| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/java/awt/GraphicsDevice.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?java/awt//class-useGraphicsDevice.html)    [**NO FRAMES**](http://docs.google.com/GraphicsDevice.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

**Uses of Class**

**java.awt.GraphicsDevice**

| Packages that use [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) | |
| --- | --- |
| [**java.awt**](#3znysh7) | Contains all of the classes for creating user interfaces and for painting graphics and images. |

| Uses of [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) in [java.awt](http://docs.google.com/java/awt/package-summary.html) | |
| --- | --- |

| Methods in [java.awt](http://docs.google.com/java/awt/package-summary.html) that return [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) | |
| --- | --- |
| abstract  [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) | **GraphicsEnvironment.**[**getDefaultScreenDevice**](http://docs.google.com/java/awt/GraphicsEnvironment.html#getDefaultScreenDevice())()            Returns the default screen GraphicsDevice. |
| abstract  [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) | **GraphicsConfiguration.**[**getDevice**](http://docs.google.com/java/awt/GraphicsConfiguration.html#getDevice())()            Returns the [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) associated with this GraphicsConfiguration. |
| [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) | **PointerInfo.**[**getDevice**](http://docs.google.com/java/awt/PointerInfo.html#getDevice())()            Returns the GraphicsDevice where the mouse pointer was at the moment this PointerInfo was created. |
| abstract  [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html)[] | **GraphicsEnvironment.**[**getScreenDevices**](http://docs.google.com/java/awt/GraphicsEnvironment.html#getScreenDevices())()            Returns an array of all of the screen GraphicsDevice objects. |

| Constructors in [java.awt](http://docs.google.com/java/awt/package-summary.html) with parameters of type [GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) | |
| --- | --- |
| [**Robot**](http://docs.google.com/java/awt/Robot.html#Robot(java.awt.GraphicsDevice))([GraphicsDevice](http://docs.google.com/java/awt/GraphicsDevice.html) screen)            Creates a Robot for the given screen device. |

| | [**Overview**](http://docs.google.com/overview-summary.html) | [**Package**](http://docs.google.com/package-summary.html) | [**Class**](http://docs.google.com/java/awt/GraphicsDevice.html) | **Use** | [**Tree**](http://docs.google.com/package-tree.html) | [**Deprecated**](http://docs.google.com/deprecated-list.html) | [**Index**](http://docs.google.com/index-files/index-1.html) | [**Help**](http://docs.google.com/help-doc.html) | | --- | --- | --- | --- | --- | --- | --- | --- | | | ***Java™ Platform***  ***Standard Ed. 6*** |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| PREV   NEXT | [**FRAMES**](http://docs.google.com/index.html?java/awt//class-useGraphicsDevice.html)    [**NO FRAMES**](http://docs.google.com/GraphicsDevice.html)     [**All Classes**](http://docs.google.com/allclasses-noframe.html) |

[Submit a bug or feature](http://bugs.sun.com/services/bugreport/index.jsp)

For further API reference and developer documentation, see [Java SE Developer Documentation](http://docs.google.com/webnotes/devdocs-vs-specs.html). That documentation contains more detailed, developer-targeted descriptions, with conceptual overviews, definitions of terms, workarounds, and working code examples.

Copyright 2006 Sun Microsystems, Inc. All rights reserved. Use is subject to [license terms](http://docs.google.com/legal/license.html). Also see the [documentation redistribution policy](http://java.sun.com/docs/redist.html).